

Max Wiggedal

I am a Full Stack Developer with a background in ecommerce and product information management. I am a quick learner and have a passion for learning new technologies.

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WORK EXPERIENCE

Cypoint Inspire AB — *Consult/Software Engineer*

OCTOBER 2022 - PRESENT

- Inriver product information management, developer certified.
- Worked with React, TypeScript, .NET / C#, and relational & NoSQL databases.
- Created implementations that automated processes and enhanced customer workflows, saving the customer several hours of work every week.
- Implemented stateful and stateless reusable components across several different projects.
- Built user-friendly and responsive ecommerce websites from design specifications.
- Performed large-scale code reviews and merges.

Northwood Studios — *System Administrator/Web Developer*

MARCH 2019 - AUGUST 2022 (Volunteer)

- Worked on internal tools, RESTful APIs, server infrastructure, and database operations.
- Ensured that our services were available at all times as well as responding to and resolving outage incidents.
- Gained experience using C#, PHP, Redis, and MySQL.
- Deployed to staging and production environments using continuous integration and continuous deployment pipelines.

TECHNICAL SKILLS

JavaScript

TypeScript

React

.NET / C#

Java

MongoDB

MySQL

Redis

Git

LANGUAGES

Swedish

English

PERSONAL PROJECTS

The Universe Network

- A large community server on Minecraft that focuses on competitive play. I was the lead developer, I made decisions on the project and helped other developers.
- I configured and made decisions on the necessary server infrastructure.
- Implemented networking code using Java and the Netty library to proxy player connections and sync player data instantaneously.

EDUCATION

Rodengymnasiet, Norrtälje — *Information Technology*

AUGUST 2019 - JUNE 2022